

# New Identity-based Broadcast Encryption with Constant Ciphertexts in the Standard Model

Qing Wu, Wenqing Wang

School of Automation, Xi'an Institute of Posts and Telecommunications,  
Xi'an, Shaanxi, 710121 P. R. China  
Email: xidianwq@yahoo.com.cn

**Abstract**—How to build an efficient identity-based broadcast system with short ciphertexts is a main challenge at present. The existing constructions with constant size ciphertexts in the standard model are based on the non-standard cryptography assumption. In addition, these constructions cannot solve the trade-off between the private keys and ciphertexts. Hence these methods lead to schemes that are somewhat inefficient in the real world. To overcome these shortcomings, two schemes are introduced at first. The initial construction has constant size ciphertexts and  $O(|S|)$ -size private keys (where  $S$  denotes the set of receivers). Then the second scheme achieves constant size ciphertexts and constant size private keys which solve the trade-off between the private keys and ciphertexts. Furthermore, their security rests on the hardness of the decision Diffie-Hellman Exponent problem instead of other strong assumptions. However, both schemes only achieve a weak security-selective-identity security. Finally, two helpful constructions are proposed. They are constructed in the standard model and achieve full security which is stronger than selective-identity security.

**Index Terms**—Broadcast encryption, standard model, short ciphertexts, identity-based encryption, provable security

## I. INTRODUCTION

The concept of Broadcast Encryption (BE) was introduced by Fiat and Naor in [1]. In a broadcast encryption scheme a broadcaster encrypts a message for some subset of users who are listening on a broadcast channel. Any user in it can use his private key to decrypt the broadcast. Any user outside the privileged set should not be able to recover the message. Recently it has been widely used in digital rights management applications such as pay-TV, multicast communication, and DVD content protection. Since the first scheme appeared in 1994, many BE schemes have been proposed [2-5].

Identity-based encryption (IBE) was introduced by Shamir [6]. It allows for a party to encrypt a message using the recipient's identity as a public key. The ability to use identities as public keys avoids the need to distribute public key certificates. So it can simplify many applications of public key encryption (PKE) and is currently an active research area. The first efficient IBE was proposed by Boneh and Franklin [7] in 2001. They proposed a solution using efficiently computable bilinear maps that was shown to be secure in the random oracle

model. Since then, there have been many schemes shown to be secure without random oracles [8-12].

Identity-based broadcast encryption (IBBE) [14] is a generalization of IBE. One public key can be used to encrypt a message to any possible identity in IBE schemes. But in an IBBE scheme, one public key can be used to encrypt a message to any possible group of  $S$  identities. Recently, many IBBE schemes had been proposed [13-17]. But the well known construction of IBBE was the scheme of Delerablée [14]. This construction achieved constant size private keys and constant size ciphertexts. However her main scheme was only provable selective-identity security under the random oracles. In [16,17], two schemes with full security were proposed. But they were impractical in real-life practice since their security relied on the complex assumptions which were dependent on the depth of users set and the number of queries made by an attacker. In addition, recent work in [17] had the sublinear-size ciphertexts. Moreover, the authors in [17] used a sub-algorithm at the Encrypt phase to achieve full security.

With this motivation, we propose some new efficient identity-based broadcast encryption schemes in this paper. The initial construction has constant size ciphertexts and  $O(|S|)$ -size private keys (where  $S$  denotes the set of receivers). Then the second scheme achieves constant size ciphertexts and private keys, which solve the trade-off between the private keys and ciphertexts. However, both schemes only achieve selective-identity security. Finally, two helpful constructions are proposed, which are constructed in the standard model and achieve full security.

## II. Preliminaries

### A. Bilinear Diffie-Hellman Exponent (BDHE) Assumption

The BDHE problem is defined as follows: Given a tuple  $Y = (g, h, g^a, \dots, g^{a^m}, g^{a^{m+2}}, \dots, g^{a^{2m}})$  compute  $e(g, h)^{a^{m+1}}$ , where  $e()$  is a bilinear pair,  $(g, h)$  are selected from  $G$  and  $a \in \mathbb{Z}_p^*$ . The decision BDHE problem is as follows: Given a tuple  $(Y, T)$ , decide whether  $T = e(g, h)^{a^{m+1}}$  or  $T$  is a random element in  $G_1$ .

An algorithm  $B$  that outputs  $b \in \{0, 1\}$  has advantage  $\varepsilon$  in solving decision BDHE in  $G$  if

$$|\Pr[B(Y, e(g, h)^{a^{m+1}})=0] - \Pr[B(Y, T)=0]| \geq \varepsilon.$$

The  $(t, \varepsilon)$ -BDHE assumption holds if no adversary has at least  $\varepsilon$  advantage in solving the above problem with polynomial time  $t$ .

### B. Identity-based Broadcast Encryption

An identity-based broadcast encryption scheme (IBBE) consists of four algorithms and is specified as follows.

**Setup** Take as input the security parameter, Setup outputs a master secret key and a public key. The PKG is given the master secret key, and the public key is made publicized.

**Extract** Take as input the master secret key and a user identity  $ID$ . Extract generates a user private key  $d_{ID}$ .

**Encrypt** Take as input the public key and a set of included identities  $S=\{ID_1, \dots, ID_s\}$  with  $s \leq m$ , and outputs a pair  $(Hdr, K)$ , where Hdr is called the header and  $K$  is a key for the symmetric encryption scheme. When a message  $M$  is to be broadcast to users in  $S$ , the broadcaster generates  $(Hdr, K)$ , computes the encryption  $CM$  of  $M$  under the symmetric key  $K$  and broadcasts  $(Hdr, S, CM)$ .

**Decrypt** Take as input a subset  $S=\{ID_1, \dots, ID_s\}$  with  $s \leq m$ , an identity  $ID_i$  and the corresponding private key, a header  $Hdr$  and the public key, If  $ID \in S$ , the algorithm outputs the message encryption key  $K$  which is then used to decrypt the broadcast body  $CM$  and recover  $M$ .

### C. Security model for IBBE

We give the  $IND-sID-CCA$  security of an IBBE system. The security model is defined by using the following game played between an adversary  $A$  and a challenger. Both the adversary and the challenger are given as input  $m$ , the maximal size of a set of receivers  $S$ .

**Init** The adversary  $A$  firstly outputs a set  $S^* = \{ID_1^*, \dots, ID_s^*\}$  of identities that he wants to attack (with  $s \leq m$ ).

**Setup** The challenger runs Setup to obtain a public key PK and sends the public key PK to  $A$ .

**Query phase 1** The adversary  $A$  adaptively issues queries  $q_1, \dots, q_{s_0}$ , where  $q_i$  is one of the following:

- Extraction query ( $ID_i$ ) with the constraint that  $ID_i \notin S^*$ : The challenger runs Extract on  $ID_i$  and sends the resulting private key to the adversary.

- Decryption query for a triple  $(ID_i, S, Hdr)$  with  $S \subseteq S^*$  and  $ID_i \in S$ . The challenger responds with  $\text{Decrypt}(S, ID_i, Hdr, PK)$ .

**Challenge** When  $A$  decides that phase 1 is over, the challenger runs Encrypt algorithm to obtain  $(Hdr^*, K) = \text{Encrypt}(S^*, PK)$ . The challenger then randomly selects  $b \in \{0, 1\}$ , sets  $K_b = K$ , and sets  $K_{1-b}$  to a random value in  $\tilde{K}$ . The challenger returns  $(Hdr^*, K_0, K_1)$  to  $A$ .

**Query phase 2** The adversary continues to issue queries  $q_{s_0+1}, \dots, q_s$ , where  $q_i$  is one of the following:

- Extraction query ( $ID_i$ ), as in phase 1.
- Decryption query, as in phase 1, but with the constraint that  $Hdr \neq Hdr^*$ . The challenger responds as in phase 1.

**Guess** Finally, the adversary  $A$  outputs a guess  $b' \in \{0, 1\}$  and wins the game if  $b = b'$ .

We say that if the above indistinguishability game allow no decryption oracle query, then the IBBE scheme is only chosen plaintext ( $IND-ID-CPA$ ) secure. There have been many methods to convert an  $IND-ID-CPA$  scheme to an  $IND-sID-CCA$  scheme. Therefore, we only focus on constructing the  $IND-ID-CPA$  scheme in this paper.

## III. NEW CONSTRUCTIONS

Our constructions are based on a HIBE scheme. We first recall it as follows:

**Setup** To generate system parameters for an HIBE of maximum depth  $l$ , select a random generator  $g \in G$  and some random elements  $g_2, g_3, h_i$  from  $G$  (where  $i=1, \dots, l$ ). Then pick a random  $\alpha \in Z_p$  and set  $g_1 = g^\alpha$ .

We set  $\mathbf{H} = (h_i)$  where  $i=1, \dots, l$ . The system parameters are  $\text{param} = (g, g_1, g_2, g_3, \mathbf{H})$  and master key is  $g_2^\alpha$ .

**Extract** Given the identity  $ID_{k-1} = (v_1, \dots, v_{k-1})$  and the corresponding private key

$$\begin{aligned} d_{ID_{k-1}} &= (a_0, a_1, a_k, \dots, a_l) \\ &= (g_2^\alpha (g_3 \prod_{i=1}^{k-1} h_i^{v_i})^{r'}, g^{r'}, h_k^{r'}, \dots, h_l^{r'}), \end{aligned}$$

the private key corresponding to  $ID_k = (v_1, \dots, v_k)$  is constructed as follows:

select randomly  $r_i \in Z_p$  and compute private keys as follows:

$$\begin{aligned} d_{ID_k} &= (d_0, d', d_{k+1}, \dots, d_l) \\ &= (a_0 a_k^{v_k} (g_3 \prod_{i=1}^{k-1} h_i^{v_i})^{r_i}, a_1 g^{r_i}, a_{k+1} h_{k+1}^{r_i}, \dots, a_l h_l^{r_i}) \\ &= (g_2^\alpha (g_3 \prod_{i=1}^{k-1} h_i^{v_i})^{r'}, g^{r'}, h_{k+1}^{r'}, \dots, h_l^{r'}), \end{aligned}$$

where  $r = r' + r_i$ .

**Encrypt** To encrypt message  $M$  under identity  $ID_k = (v_1, \dots, v_k)$ , pick randomly  $t \in Z_p$  and compute:

$$C = (C_0, C_1, C_2) = (e(g_1, g_2)^t M, g^t, (g_3 \prod_{i=1}^s h_i^{ID_i})^t).$$

**Decrypt** Given the ciphertexts  $C = (C_0, C_1, C_2)$ , the user  $ID_k = (v_1, \dots, v_k)$  uses his private keys

$$d_{ID_k} = (d_0, d', d_{k+1}, \dots, d_l) \text{ to compute}$$

$$M = C_0 \frac{e(C_2, d')}{e(d_0, C_1)}.$$

**A. Initial construction**

We first give the initial construction.

**Setup** Select a random generator  $g \in G$  and some random elements  $g_2, g_3, h_i$  from  $G$  (where  $i=1, \dots, m$ ). Then pick a random  $\alpha \in Z_p$  and set  $g_1 = g^\alpha$ . We set  $\mathbf{H} = (h_i)$  where  $i=1, \dots, m$ . The system parameters are  $param = (g, g_1, g_2, g_3, \mathbf{H})$  and master key is  $g_2^\alpha$ .

**Extract** Given the identity  $ID_i$ ,  $PKG$  selects randomly  $r_i \in Z_p$  and computes private keys as follows:

$$\begin{aligned} d_{ID_i} &= (d_0, d', d_1, \dots, d_{i-1}, d_{i+1}, \dots, d_s) \\ &= (g_2^\alpha (g_3 h_i^{ID_i})^{r_i}, g^{r_i}, h_1^{r_i}, \dots, h_{i-1}^{r_i}, h_{i+1}^{r_i}, \dots, h_s^{r_i}). \end{aligned}$$

**Encrypt** Given  $S = \{ID_1, \dots, ID_s\}$  and message  $M$ , the broadcaster randomly picks  $t \in Z_p$  and computes:

$$\begin{aligned} Hdr &= (C_1, C_2) = [g^t, (g_3 \prod_{i=1}^s h_i^{ID_i})^t]; \\ C &= (C_0, Hdr) = [e(g_1, g_2)^t M, Hdr]. \end{aligned}$$

**Decrypt** Given the ciphertexts  $C = (C_0, C_1, C_2)$ , any user  $ID_i \in S$  uses his private keys  $d_{ID_i}$  to compute

$$M = C_0 \frac{e(C_2, d')}{e(d_0 \prod_{j=1, j \neq i}^s d_j^{ID_j}, C_1)}.$$

**Correctness:** In fact,

$$\begin{aligned} &\frac{e(C_2, d')}{e(d_0 \prod_{j=1, j \neq i}^s d_j^{ID_j}, C_1)} \\ &= \frac{e((g_3 \prod_{i=1}^s h_i^{ID_i})^t, g^{r_i})}{e(g_2^\alpha (g_3 \prod_{i=1}^s h_i^{ID_i})^{r_i}, g^t)} \\ &= \frac{1}{e(g_1, g_2)^t}. \end{aligned}$$

**B. Security Analysis**

**Theorem 3.1** Suppose that the  $(t, \epsilon)$  decision BDHE assumption holds, then our new protocol is  $(t', \epsilon)$ -IND-ID-CPA secure with  $t' = t - O(q\tau + q\rho)$ , where  $\rho$  and  $\tau$  denote the maximum time for a multiplication and an

exponentiation respectively,  $q$  denotes the maximum time for queries.

**Proof:** Suppose there exists a  $(t, q, \epsilon)$  attacker  $A$  against our scheme, then we will construct an algorithm  $B$  to solve the  $(t', \epsilon')$  decision BDHE problem. We define the selective-identity game between  $A$  and  $B$  as follows:

**Initialization**  $A$  first outputs a set of identities  $S^* = (v_1^*, \dots, v_s^*)$  with  $s \leq m$  that it intends to attack. If  $s < m$ ,  $B$  pads  $S^*$  with  $m - s$  zeros on the last to make  $S^*$  a vector of length  $m$ .

**Setup** For a random generator  $g$  of  $G$  and a random  $\alpha \in Z_p$ ,  $B$  is given as input a tuple  $(g, h, g^\alpha, \dots, g^{\alpha^m}, g^{\alpha^{m+2}}, \dots, g^{\alpha^{2m}}, T)$ . To generate the system parameters,  $B$  picks a random  $\gamma \in Z_p$  and sets  $g_1 = g^\alpha$  and  $g_2 = g^{\alpha^m} g^\gamma = g^{\gamma + \alpha^m}$ . Next,  $B$  picks randomly  $\gamma_1, \dots, \gamma_m$  in  $Z_p$  and sets  $h_i = g^{\gamma_i} / Y_{m-i+1}$  and  $Y_i = g^{\alpha^i} \in G$ , where  $1 \leq i \leq m$ . It also picks randomly a  $\mu$  and sets  $g_3 = g^\mu \prod_{i=1}^m Y_{m-i+1}^{v_i^*}$ . Finally,  $B$  sends the public keys

$$param = (g, g_1, g_2, g_3, h_1, \dots, h_m)$$

to  $A$ . The master key corresponding to these parameters is  $g_2^\alpha = g^{(\gamma + \alpha^m)\alpha} = Y_1^\gamma Y_{m+1}^{\alpha^m}$  which is unknown to  $B$ .

**Phase 1:**  $A$  issues up to  $m$  private key queries. Each query is specified as follows: Suppose the adversary  $A$  issues a query for an identity  $v_i$ . The only restriction is that  $v_i \notin S^*$ . This restriction ensures that  $v_i - v_j^* \neq 0$ . Then  $B$  constructs a private key for  $v_i$ . It selects randomly a  $r' \in Z_p$  and computes the private key corresponding  $v_i$  as follows:

$$d_{v_i} = (g_2^\alpha (g_3 h_i^{v_i})^r, g^{r'}, h_1^{r'}, \dots, h_{i-1}^{r'}, h_{i+1}^{r'}, \dots, h_m^{r'}),$$

where  $r = r' + \frac{\alpha^i}{v_i - v_i^*}$ . In deed, we can obtain

$$\begin{aligned} &g_2^\alpha (g_3 h_i^{v_i})^r \\ &= Y_1^\gamma Y_{m+1} (g^\mu \prod_{j=1}^m Y_{m-j+1}^{v_j^*} (\frac{g^{\gamma_i}}{Y_{m-i+1}})^{v_i})^r \\ &= Y_1^\gamma Y_{m+1} (g^\mu \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} \cdot Y_{m-i+1}^{v_i^*} (\frac{g^{\gamma_i}}{Y_{m-i+1}})^{v_i} \cdot \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^r \\ &= Y_1^\gamma Y_{m+1} (g^{\mu + \gamma_i v_i} \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} Y_{m-i+1}^{v_i^* - v_i} \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^r \quad (1) \end{aligned}$$

where

$$\begin{aligned} &(g^{\mu + \gamma_i v_i} \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} Y_{m-i+1}^{v_i^* - v_i} \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^r \\ &= (g^{\mu + \gamma_i v_i} \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} Y_{m-i+1}^{v_i^* - v_i} \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^{r' + \frac{\alpha^i}{v_i - v_i^*}} \end{aligned}$$

$$\begin{aligned}
 &= (g^{\mu+\gamma_i \gamma_i} \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} Y_{h-i+1}^{v_i^*-v_i} \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^r (Y_{m-i+1}^{v_i^*-v_i})^{r'+\frac{\alpha'}{v_i-v_i^*}} \\
 &= (g^{\mu+\gamma_i \gamma_i} \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} Y_{h-i+1}^{v_i^*-v_i} \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^r (Y_{m-i+1}^{v_i^*-v_i})^{r'} Y_{m+1}^{-1}
 \end{aligned}$$

According to (1), one can obtain

$$\begin{aligned}
 &g_2^\alpha (g_3 \prod_{i=1}^k h_i^{v_i})^r \\
 &= Y_1^\gamma (g^{\mu+\gamma_i \gamma_i} \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} Y_{h-i+1}^{v_i^*-v_i} \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^r (Y_{m-i+1}^{v_i^*-v_i})^{r'} .
 \end{aligned}$$

Since all the terms in this expression are known to  $B$ . Thus,  $B$  can compute the first private key component.  $B$  computes  $Y_i^{\frac{1}{v_i-v_i^*}} g^{r'} = g^r$ . Then the second component of private keys is obtained. Similarly, the remaining elements  $h_i^r$  can be computed by  $B$  since they do not involve a term  $Y_{m+1}$ . Thus,  $B$  can derive a valid private key for  $v_i$ .

**Challenge** When  $A$  decides that Phase 1 is over, it outputs two messages  $M_0, M_1$  on which it wishes to be challenged. Algorithm  $B$  picks a random bit  $b \in \{0, 1\}$  and responds with the challenge ciphertexts

$$\begin{aligned}
 C^* &= (C_0^*, C_1^*, C_2^*) \\
 &= (M_b Te(Y_1, h^\gamma), h, h^{\mu+\sum_{i=1}^m v_i^* \gamma_i}),
 \end{aligned}$$

where  $h \in G$ . If  $T = e(g, h)^{a^{m+1}}$ , one can obtain  $C^*$  is a valid encryption for  $M_b$ . In fact, let  $h = g^t$ . Then

$$\begin{aligned}
 C_0^* &= Te(Y_1, h^\gamma) M_b \\
 &= e(g, h)^{a^{m+1}} e(Y_1, h^\gamma) M_b \\
 &= [e(Y_1, g^\gamma) e(Y_1, Y_m)]^t M_b \\
 &= e(Y_1, Y_m g^\gamma)^t M_b = e(g_1, g_2)^t M_b ; \\
 C_1^* &= g^t ; \\
 h^{\mu+\sum_{i=1}^m v_i^* \gamma_i} &= g^{t(\mu+\sum_{i=1}^m v_i^* \gamma_i)} \\
 &= (g^\mu \prod_{i=1}^m Y_{m-i+1}^{v_i^*} \prod_{i=1}^m \frac{g^{\gamma_i v_i^*}}{Y_{m-i+1}^{v_i^*}})^t \\
 &= (g_3 \prod_{i=1}^m h_i^{v_i^*})^t = C_2^* .
 \end{aligned}$$

On the other hand, when  $T$  is uniform and independent in  $G_1$ ,  $C^*$  is independent of  $b$  in the adversary's view.

**Phase 2:** The adversary continues to issue Extract queries with the constraint that the querying identity  $v_i \notin S^*$ .

**Guess** Finally,  $A$  outputs a guess  $b' \in \{0, 1\}$ , and wins the game if  $b' = b$ .

If  $A$  wins the game, it means that  $B$  knows  $T = e(g, h)^{a^{m+1}}$  or random element of  $G_1$ . It shows  $B$  successfully solves the decision BDH problem. When  $T$  is random in  $G_1$  then  $\Pr[B(Y, T) = 0] = 1/2$ ; Otherwise

$T = e(g, h)^{a^{m+1}}$ ,  $B$  replies with a valid challenge  $C^*$  and then  $\Pr[b = b'] - 1/2 \geq \epsilon$ . Therefore,  $B$  has that

$$|\Pr[B(Y, e(g, h)^{a^{m+1}}) = 0] - \Pr[B(Y, T) = 0]| \geq \epsilon .$$

The time complexity of the algorithm  $B$  is dominated by the exponentiations and multiplications performed in the extract queries. So the time complexity of  $B$  is

$$t = t' + O(q\tau + qp) .$$

**C. Main construction I**

The initial construction achieves constant size ciphertexts. But the private size is  $O(|S|)$ . In this section, a modified scheme is given where it achieves constant size ciphertexts and constant size private keys.

Let  $S = \{ID_1, \dots, ID_s\}$  with  $s \leq m$  denote the total number of possible users.

**Setup** Selects a random generator  $g \in G$  and some random elements  $g_2, g_3, h_i$  from  $G$  (where  $i=1, \dots, m$ ). Then it picks a random  $\alpha \in Z_p$  and sets  $g_1 = g^\alpha$ . We set  $\mathbf{H} = (h_i)$ . The system parameters are

$$param = (g, g_1, g_2, g_3, \mathbf{H})$$

and master key is  $g_2^\alpha$ .

**Extract** Given the identity  $ID_i \in S = \{ID_1, \dots, ID_s\}$  with  $s \leq m$ , PKG selects randomly  $r_i \in Z_p$  and computes private keys as follows:

$$\begin{aligned}
 d_{ID_i} &= (d_{i0}, d_i', d_{i1}) \\
 &= (g_2^\alpha (g_3 h_i^{ID_i})^{r_i}, g^{r_i}, (\prod_{j=1, j \neq i}^s h_j^{ID_j})^{r_i}) .
 \end{aligned}$$

**Encrypt** Given  $S = \{ID_1, \dots, ID_s\}$  and message  $M$ , the broadcaster randomly picks  $t \in Z_p^*$  and computes

$$\begin{aligned}
 Hdr &= (C_1, C_2) = [g^t, (g_3 \prod_{i=1}^s h_i^{ID_i})^t] ; \\
 C &= (C_0, Hdr) = [e(g_1, g_2)^t M, Hdr] .
 \end{aligned}$$

**Decrypt** Given the ciphertexts  $C = (C_0, C_1, C_2)$ , any user  $ID_i \in S$  uses his private keys  $d_{ID_i}$  to compute

$$M = C_0 \frac{e(C_2, d_i')}{e(d_{i0} d_{i1}, C_1)} .$$

**Correctness:** In fact,

$$\begin{aligned}
 \frac{e(C_2, d_i')}{e(d_{i0} d_{i1}, C_1)} &= \frac{e((g_3 \prod_{i=1}^s h_i^{ID_i})^t, g^{r_i})}{e(g_2^\alpha (g_3 \prod_{i=1}^s h_i^{ID_i})^{r_i}, g^t)} \\
 &= \frac{1}{e(g_1, g_2)^t} .
 \end{aligned}$$

**Security analysis**

**Theorem 3.2** Suppose that the decision BDHE assumption holds, then our new scheme is *IND-ID-CPA* secure.

**Proof:** It is similar with the proof of Theorem 3.1. It is given as follows: Suppose there exists a attacker  $A$  against our scheme, then we will construct an algorithm  $B$

to solve the decision BDHE problem. We define the selective-identity game between  $A$  and  $B$  as follows:

**Initialization**  $A$  first outputs a set of identities  $S^* = (v_1^*, \dots, v_s^*)$  with  $s \leq m$  that it intends to attack.

**Setup** For a random generator  $g$  of  $G$  and a random  $\alpha \in \mathbb{Z}_p$ ,  $B$  is given as input a tuple  $(g, h, g^\alpha, \dots, g^{\alpha^m}, g^{\alpha^{m+1}}, \dots, g^{\alpha^{2m}}, T)$ . To generate the system parameters,  $B$  picks a random  $\gamma \in \mathbb{Z}_p$  and sets  $g_1 = g^\alpha$  and  $g_2 = g^{\alpha^\gamma} g^\gamma = g^{\gamma + \alpha^\gamma}$ . Next,  $B$  picks randomly  $\gamma_1, \dots, \gamma_m$  in  $\mathbb{Z}_p$  and sets  $h_i = g^{\gamma_i} / Y_{m-i+1}$  and  $Y_i = g^{\alpha^i} \in G$ , where  $1 \leq i \leq m$ . It also picks randomly a  $\mu$  and sets  $g_3 = g^\mu \prod_{i=1}^m Y_{m-i+1}^{v_i^*}$ . Finally,  $B$  sends the public keys

$$param = (g, g_1, g_2, g_3, h_1, \dots, h_m)$$

to  $A$ . The master key corresponding to these parameters is  $g_2^\alpha = g^{(\gamma + \alpha^\gamma)\alpha} = Y_1^\gamma Y_{m+1}$  which is unknown to  $B$ .

**Phase 1:**  $A$  issues up to  $m$  private key queries. Each query is specified as follows: Suppose the adversary  $A$  issues a query for an identity  $v_i$ . The only restriction is that  $v_i \notin S^*$ . This restriction ensures that  $v_i - v_j^* \neq 0$ . Then  $B$  constructs a private key for  $v_i$ . Suppose that  $v_i \in S' = (v'_1, \dots, v'_s)$ , then it selects randomly a  $r' \in \mathbb{Z}_p$  and computes the private key corresponding  $v_i$  as follows:

$$d_{v_i} = (g_2^\alpha (g_3 h_i^{v_i})^r, g^r, (\prod_{j=1, j \neq i}^s h_j^{v'_j})^r),$$

where  $r = r' + \frac{\alpha^i}{v_i - v_i^*}$ . In deed, we can obtain

$$\begin{aligned} & g_2^\alpha (g_3 h_i^{v_i})^r \\ &= Y_1^\gamma Y_{m+1} (g^\mu \prod_{j=1}^m Y_{m-j+1}^{v_j^*} (\frac{g^{\gamma_i}}{Y_{m-i+1}})^{v_i})^r \\ &= Y_1^\gamma Y_{m+1} (g^\mu \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} \cdot Y_{m-i+1}^{v_i^*} (\frac{g^{\gamma_i}}{Y_{m-i+1}})^{v_i} \cdot \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^r \\ &= Y_1^\gamma Y_{m+1} (g^{\mu + \gamma_i v_i} \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} Y_{m-i+1}^{v_i^* - v_i} \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^r \end{aligned} \quad (2)$$

where

$$\begin{aligned} & (g^{\mu + \gamma_i v_i} \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} Y_{m-i+1}^{v_i^* - v_i} \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^r \\ &= (g^{\mu + \gamma_i v_i} \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} Y_{m-i+1}^{v_i^* - v_i} \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^{r' + \frac{\alpha^i}{v_i - v_i^*}} \end{aligned}$$

$$\begin{aligned} &= (g^{\mu + \gamma_i v_i} \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} Y_{m-i+1}^{v_i^* - v_i} \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^r (Y_{m-i+1}^{v_i^* - v_i})^{r' + \frac{\alpha^i}{v_i - v_i^*}} \\ &= (g^{\mu + \gamma_i v_i} \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} Y_{m-i+1}^{v_i^* - v_i} \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^r (Y_{m-i+1}^{v_i^* - v_i})^{r'} Y_{m+1}^{-1} \end{aligned}$$

According to (2), one can obtain

$$\begin{aligned} & g_2^\alpha (g_3 \prod_{i=1}^k h_i^{v_i})^r \\ &= Y_1^\gamma (g^{\mu + \gamma_i v_i} \prod_{j=1}^{i-1} Y_{m-j+1}^{v_j^*} Y_{m-i+1}^{v_i^* - v_i} \prod_{j=i+1}^m Y_{m-j+1}^{v_j^*})^r (Y_{m-i+1}^{v_i^* - v_i})^{r'} \end{aligned}$$

Since all the terms in this expression are known to  $B$ . Thus,  $B$  can compute the first private key component.  $B$  computes  $Y_i^{\frac{1}{v_i - v_i^*}} g^{r'} = g^r$ . Then the second component of private keys is obtained. Similarly, the remaining elements  $h_i^r$  can be computed by  $B$  since they do not involve a term  $Y_{m+1}$ . Thus,  $B$  can derive a valid private key for  $v_i$ .

The rest of game is same with the Theorem 3.1. So we omit them.

*D. Efficiency analysis*

Our constructions achieve  $O(1)$ -size ciphertexts. The private key of initial construction private key is linear in the maximal size of  $S$ . The second scheme achieves  $O(1)$ -size private keys which solves the trade-off of the private keys and ciphertexts. In addition,  $e(g_1, g_2)$  can be precomputed, so there is no pair computations at the phase of Encryption. Furthermore, the security of the proposed schemes are reduced to the decision BDHE assumption. This assumption is more natural than those in the existing schemes. Table 1 gives the comparisons of efficiency with other schemes.

Note:  $\lambda$  is a security parameter.  $m$  and  $|S|$  denote the maximal size of the set of receivers and the size of receivers for one encryption. PK and pk are public key and private key separately.

TABLE I.  
COMPARISONS OF EFFICIENCY

	$O(\lambda)$	$O( S )$	$O(1)$
[16]	$O(\lambda)$	$O( S )$	$O(1)$
[17]: 1st scheme	$O(m)$	$O( S )$	$O(1)$
[17]: 2nd scheme	$O(m)$	$O(1)$	$O(1)$
[17]: 3rd scheme	$O(m)$	$O(1)$	Sublinear of $ S $
Ours initial	$O(m)$	$O( S )$	$O(1)$
Ours 2nd scheme	$O(m)$	$O(1)$	$O(1)$

IV. EXTENSIONS

The proposed schemes only achieve the selective-identity security. A natural extension is to construct the

efficient scheme with the strong security. In this section, we will give two methods to achieve it.

*A The first motivation*

An well-known construction of IBE was given by Waters[9]. It achieves full security( adaptive security) . It works as follows:

**Setup** Selects a random generator  $g \in G$  and some random elements  $g_2, g_3, h_i$  from  $G$ (where  $i=1, \dots, m$ ). Then it picks a random  $\alpha \in Z_p$  and sets  $g_1 = g^\alpha$ . We set  $\mathbf{H} = (h_i)$ . The system parameters are

$$param=(g, g_1, g_2, g_3, \mathbf{H})$$

and master key is  $g_2^\alpha$ .

**Extract** Given the identity  $ID=\{v_1, \dots, v_s\}$  with  $v_i \in \{0,1\}$ , PKG selects randomly  $r \in Z_p$  and computes private keys as follows:

$$d_{ID} = (d_0, d_1) = (g_2^\alpha (g_3 \prod_{j=1}^s h_j^{v_j})^r, g^r).$$

**Encrypt** To encrypt message  $M$  under an identity  $ID$ , pick  $t \in Z_p^*$  at random and compute

$$C = (C_0, C_1, C_2) = (e(g_1, g_2)^t M, g^t, (g_3 \prod_{i=1}^s h_i^{v_i})^t).$$

**Decrypt** Given the ciphertexts  $C = (C_0, C_1, C_2)$ , the user with  $ID$  uses his private keys  $d_{ID_i}$  to compute

$$M = C_0 \frac{e(C_2, d_1)}{e(d_0, C_1)}.$$

Our first construction is based on this scheme. It is described as follows:

**Setup** Selects a random generator  $g \in G$  and some random elements  $g_2, g_3, h_{ij}$  from  $G$ (where  $i=1, \dots, s, j=1, \dots, n$ ). Then it picks a random  $\alpha \in Z_p$  and sets  $g_1 = g^\alpha$ . We set  $\mathbf{H}_i = (h_{ij})$  for  $i=1, \dots, s, j=1, \dots, n$ . The system parameters are

$$param=(g, g_1, g_2, g_3, \mathbf{H}_1, \dots, \mathbf{H}_s)$$

and master key is  $\alpha$ .

**Extract** Given the identity  $ID_i=\{v_{i1}, \dots, v_{in}\}$  with  $v_{ij} \in \{0,1\}$ , PKG selects randomly  $r \in Z_p$  and computes private keys as follows:

$$d_{ID} = (g_2^\alpha (g_3 \prod_{j=1}^s h_j^{v_j})^r, g^r, \mathbf{H}_1^r, \dots, \mathbf{H}_{i-1}^r, \mathbf{H}_{i+1}^r, \dots, \mathbf{H}_s^r),$$

where  $\mathbf{H}_j^r = (h_{j1}^r, \dots, h_{jn}^r)$ .

**Encrypt** To encrypt message  $M$  under an identity  $ID$ , pick  $t \in Z_p^*$  at random and compute

$$C = (C_0, C_1, C_2) = (e(g_1, g_2)^t M, g^t, (g_3 \prod_{i=1}^s F_i)^t),$$

where  $F_i = \prod_{j=1}^n h_{ij}^{v_{ij}}$ .

**Decrypt** Given the ciphertexts  $C = (C_0, C_1, C_2)$ , the user with  $ID$  uses his private keys  $d_{ID}$  to compute

$$M = C_0 \frac{e(C_2, d_1)}{e(d_0 \prod_{j=1, j \neq i}^s F_j^r, C_1)},$$

where  $d_0 = g_2^\alpha (g_3 \prod_{j=1}^s h_j^{v_j})^r, d_1 = g^r$ . In addition, the user has obtained his private key  $d_{ID}$ . Then he computes  $F_i^r$  by using  $\mathbf{H}_i^r = (h_{i1}^r, \dots, h_{in}^r)$ .

**Correctness:** If the ciphertext is valid, then one can verify the following equation holds.

$$\begin{aligned} & \frac{e(C_2, d_1)}{e(d_0 \prod_{j=1, j \neq i}^s F_j^r, C_1)} \\ &= \frac{e((g_3 \prod_{i=1}^s F_i)^t, g^r)}{e(g_2^\alpha (g_3 \prod_{j=1}^s h_j^{v_j})^r \prod_{j=1, j \neq i}^s F_j^r, C_1)} \\ &= \frac{e((g_3 \prod_{i=1}^s h_i^{v_i})^t, g^r)}{e(g_2^\alpha (g_3 \prod_{j=1}^s F_j)^r, C_1)} \\ &= \frac{1}{e(g_2^\alpha, g^t)} = \frac{1}{e(g_2, g_1)^t}. \end{aligned}$$

*B Main construction II*

The first construction has constant size ciphertexts but the size of its private grows linearly in the number of users in set  $S$ . Hence we give the following extension.

**Setup** Selects a random generator  $g \in G$  and some random elements  $g_2, g_3, h_{ij}$  from  $G$ (where  $i=1, \dots, s, j=1, \dots, n$ ). Then it picks a random  $\alpha \in Z_p$  and sets  $g_1 = g^\alpha$ . We set  $\mathbf{H}_i = (h_{ij})$  for  $i=1, \dots, s, j=1, \dots, n$ . The system parameters are

$$param=(g, g_1, g_2, g_3, \mathbf{H}_1, \dots, \mathbf{H}_s)$$

and master key is  $\alpha$ .

**Extract** Given the identity  $ID_i=\{v_{i1}, \dots, v_{in}\}$  with  $v_{ij} \in \{0,1\}$ , PKG selects randomly  $r \in Z_p$  and computes private keys as follows:

$$d_{ID} = (d_0, d_1, d_2) = (g_2^\alpha (g_3 \prod_{j=1}^s h_j^{v_j})^r, g^r, \prod_{j=1, j \neq i}^s F_j^r),$$

where  $F_i = \prod_{j=1}^n h_{ij}^{v_{ij}}$ .

**Encrypt** To encrypt message  $M$  under an identity  $ID$ , pick  $t \in Z_p^*$  at random and compute

$$C = (C_0, C_1, C_2) = (e(g_1, g_2)^t M, g^t, (g_3 \prod_{i=1}^s F_i)^t),$$

where  $F_i = \prod_{j=1}^n h_{ij}^{v_{ij}}$ .

**Decrypt** Given the ciphertexts  $C = (C_0, C_1, C_2)$ , the user with  $ID$  uses his private keys  $d_{ID}$  to compute

$$M = C_0 \frac{e(C_2, d_1)}{e(d_0 d_2, C_1)}.$$

*Correctness:* If the ciphertext is valid, then one can verify the following equation holds.

$$\begin{aligned} \frac{e(C_2, d_1)}{e(d_0 d_2, C_1)} &= \frac{e((g_3 \prod_{i=1}^s F_i)^t, g^r)}{e(g_2^\alpha (g_3 \prod_{j=1}^s h_{ij}^{v_{ij}})^r \prod_{j=1, j \neq i}^s F_j^r, C_1)} \\ &= \frac{e((g_3 \prod_{i=1}^s h_i^{v_i})^t, g^r)}{e(g_2^\alpha (g_3 \prod_{j=1}^s F_j)^r, C_1)} = \frac{1}{e(g_2^\alpha, g^t)} = \frac{1}{e(g_2, g_1)^t}. \end{aligned}$$

*C Security Analysis*

The security of the proposed scheme is reduced to the hardness of weak Decisional Bilinear Diffie-Hellman Inversion (wDBDHI) Problem. It is defined as follows: Given a tuple  $Y = (g, h, g^a, \dots, g^{a^m})$ , compute  $e(g, h)^{a^{m+1}}$ , where  $e()$  is a bilinear pair,  $(g, h)$  are selected from  $G$  and  $a \in Z_p^*$ . The decision wDBDHI problem is as follows: Given a tuple  $(Y, T)$ , decide whether  $T = e(g, h)^{a^{m+1}}$  or  $T$  is a random element in  $G_1$ . An algorithm  $B$  that outputs  $b \in \{0, 1\}$  has advantage  $\epsilon$  in solving decision BDHE in  $G$  if

$$|\Pr[B(Y, e(g, h)^{a^{m+1}})=0] - \Pr[B(Y, T)=0]| \geq \epsilon.$$

The  $(t, \epsilon)$ -wDBDHI assumption holds if no adversary has at least  $\epsilon$  advantage in solving the above problem with polynomial time  $t$ .

**Theorem 4.1** Suppose that the decision wDBDHI assumption holds, then our new scheme is *IND-ID-CPA* secure.

The proof can be obtained from [9, 11].

Recently, a new technique is applied to IBE. It is called Dual Encryption Technique [18,19]. This technique can be applied to modify our two constructions in section III.

IV. CONCLUSIONS

This paper discusses the constructions of identity-based broadcast encryption with short ciphertexts in the standard model. It is an interesting problem to construct constant-size private keys correspondingly. We propose an initial scheme at first. It has constant size ciphertexts and  $O(|S|)$ -size private keys. And under the selective-identity security model, we reduce its security to the

decision BDHE assumption which is more natural than those in the existing schemes. Based on this initial work, our main scheme is presented. It achieves the constant size ciphertexts and constant size private keys which solves the trade-off of ciphertexts and private keys.

Unfortunately, both schemes only achieve the selective-identity security. So we give two solutions finally. Two solutions bring two new schemes. Both schemes achieve the full security, which is stronger than selective-identity security.

However, in our schemes, the total number of possible users must be fixed in the setup. It is an interesting problem to construct a scheme without the above constraints in the standard model.

ACKNOWLEDGMENT

This work was supported in part by the Nature Science Foundation of China under Grant (No.61075055), Natural Science Foundation of Shaanxi Province (No.2010JQ8004) and Xi'an Institute of Posts & telecommunications Science Foundation for Middle-aged and Young Scientists (No.110-0402).

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network security, pattern recognition and machine learning.

**Qing Wu** was born in 1975. She received the M.E. and Ph.D. degrees in Applied Mathematics from Xidian University, Xi'an, China in 2005 and 2009, respectively. Now she is working at School of Automation, Xi'an Institute of Posts and Telecommunications, Xi'an, China. Her research interests include information security,



complex systems robust control, process control, and information security.

**Wang Wenqing** is with the School of Automation, Xi'an University of Posts and Telecommunications, he received the M.S. degrees from Xi'an University of Architecture and Technology, and the Ph.D. degree from Northwestern Polytechnical University in 2003. His current research interests are in