The Design and Realization of a Lightweight RFID Mechanism Integrating Security and Anti-collision

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Abstract—RFID security and RFID anti-collision are research hotspots of RFID technology in the internet of things, most of the existing studies took them as separated parts and researched them individually. This paper attempts to deal with them as a whole, with a strategy integrating lightweight random key double-authentication and dynamic slot-ALOHA protocol. The processing mechanism, performance comparison and algorithm realization are given in this paper. The new mechanism not only maintains the advantage of rapid tag identification, but also has the ability to resist re-transmission attack, tracking-attack, blocking-attack, tampering-attack and so on. It has a high safety and practicality.

Index Terms—RFID security, RFID anti-collision, Lightweight, double-authentication, slot-ALOHA

I. INTRODUCTION

RFID security and RFID anti-collision is a hot issue in the study of RFID technology. The typical security protocols for RFID system include: Hash-Lock protocol, Randomized Hash-Lock protocol, Hash chain protocol, ID change protocol based on gallimaufry, David's digital library RFID protocol, distributed RFID inquiry response authentication protocol, LCAP protocol, once again encryption mechanism and etc.[1]

There are extensive studies on RFID anti-collision. According to the method used, RFID anti-collision algorithms can be classified into four types: space division multiplexing (SDMA), time division multiplexing(TDMA), frequency division multiplexing (FDMA) and code division multiplexing(CDMA).The algorithm based on TDMA which is currently a research hotspot includes two types: tag-driven (asynchronous), and reader-driven (synchronous). Tag-driven algorithms are mainly ALOHA series of algorithms; reader-driven algorithms which assorts the collision by reader can be further divided into Q learning algorithm, tree algorithms, PULSE protocol, LLCR algorithm, IRCM algorithms and so on.[2]

To date, RFID security and RFID anti-collision are are generally taken to be different parts and are tackled independently. Some scholars have started to pay attention to put security and anti-collision studying together. Zhang-Hui [1] proposes an anti-collision algorithm for a new RFID security architecture, Gustaw Mazurek, Carlo Mutti, Zhi-Guo Ding, Wang Ping[3-6] propose CDMA mechanism to merge them, which can make full use of the confidentiality, anti-jamming and multi-access communications capability of CDMA. But its dilemma lies in that it is very difficult to choose spreading codes which fully meets the autocorrelation and cross-correlation. Additionally the hardware cost of the tag is higher.

Taking into account the RFID tags limitations of computing power, storage space, cost, power supply and so on, this paper proposes an lightweight approach which merges the random key double-authentication and dynamic slot-ALOHA protocol. The new mechanism maintains the rapid identification of the tag. It can also resist a variety of attacks including re-transmission attack,

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tracking-attack, blocking-attack, tampering-attack and so on. It has a high safety and practicality.

II. CONVENTIONS OF THE PROCESSING MECHANISM

A Instructions sending from the reader

The reader sends three kinds of instructions: the frame starting instruction (Start instruction), the certification instruction (Certify instruction) and the time-slot continuance instruction (Continue instruction).

Start (Rr, Slots-num): the frame starting instruction is used to begin a frame, needing to set a random number and the total number of time slots.

Certify (M2): the certification instruction is used to return the M2 data and perform identification operation when the reader successfully received the M1 data.

Continue: the time-slot continuance instruction is used to decrease the time-slot register value of a active tag by one, which means the the tag is sent into the next slot.

B Instructions replying from the tag

There are three types of the tag instructions: the data response instruction (Response instruction), the authentication success instruction (Idty_succ instruction) and the authentication failure instruction (Idty_faul instruction).

Response (M1, Rt): the data response instruction is used to send the M1 message and random numbers back to the reader.

Idty_succ: the authentication success instruction indicates that the tag successfully identifies the information from the reader. After sending this instruction the tag comes into silence state.

Idty_faul: the authentication failure instruction indicates that the tag does not identify the information from the reader successfully. After sending this instruction the tag comes into suspending state, and is not waked up until the reader sends the next frame starting instruction.

C The tag data storage area

RFID tag data storage area is divided into four parts. The reserved area stores 32 bits access password(access password) and 32 bits destruction password (kill password). The EPC area stores 32 bits EPC,16 bits protocol control code(PC),16 bits cyclic redundancy check code of EPC values and PC values. The TID(tag ID) area stores 32 bits tag identifier and 32 bits all the additional information. The user area stores other information of the user.

At the beginning each tag and back-end database share the EPC of the tag, named EPCx and EPCi respectively. When the product comes into the sale stage, it generates passwords which shared by the tag and the back-end database, named PWx and PWi. It is stored in the tag and the back-end database respectively. The 16 bits cyclic redundancy check code calculating from EPCx value and PC value, is expressed as CRC (EPCx, PC) and is stored into EPC storage area. It is used for verification when sending data. In which: Ra means 16 bits binary number inputted by the user; Rr means 16 bits binary random number generated by the tag reader; Rm means 16 bits binary random number generated by the tag; CRC (a, b) means 16 bits cyclic redundancy check code calculated from a and b; \oplus means XOR; \oint means connecting operation which can connect the two 16 bits binary number into a 32 bits binary number [9].

III. PROCEDURE OF THE PROCESSING MECHANISM

The procedure of the processing (mechanism X) is as follows:

Step one: the reader generates a random number named Rr, sets a frame total time-slot number named Slots-num, makes the current time-slot number named Slots-cur equaling to Slots-num, and sends a Start (Rr, Slots-num) instruction to the tags in the area.

Step Two: When the tag receives the Start instruction it also generates a random number named Rm. The tag makes the Rm mode Slots-num as the tag owned time-slot, and stores it into the time slot register named Slots-temp. Then it will calculate Rt = Ra \oplus Rm, Kx = (Rr \oint Rt) \oplus PWx and M1 = (CRC (EPCx, PC) \oint Rr) \oplus Kx.

Step Three: the tag that its Slots-temp is 0 will response by instruction Response (M1, Rt).

Step four: so according to the data the reader receives from the tags, there are three cases:

(1) If there is no signal, indicating that no tag reply, the reader lets the idle time-slot counter C_0 increase 1, and turns to the eighth step.

(2) If the reply data is invalid, indicating that there is a conflict, the reader lets the conflict time-slot counter C_k

increase 1, and turns to the eighth step.

(3) If the reply data is valid, indicating that there is a single tag replying, the reader lets the single tag time-slot counter C_1 increase 1, and goes into the fifth step that is the certification process.

Step Five: the reader inquiries the EPCi and PWi $(1 \le i \le n)$ in the back-end database, whether there is the EPCi and PWi that makes M1 \oplus Ki = (CRC (EPCi, PC) \oint Rr) ? Where Ki is equal to (Rr \oint Rt) \oplus PWi.

if the value matches, the reader will calculate Ki = $(Rt \notin Rt) \oplus PWi$ and M2= $(CRC(EPCi, PC) \notin Rt) \oplus Ki$, and send a instruction Certify (M2) to the tag, then turn to the sixth step. Otherwise, it means the authentication failure, the reader will set the fail status bit named faul_deat, and turn to the tenth step.

Step Six: the tag receives the M2 message, verifies whether (if) M2 \oplus Kx=(CRC(EPCx, PC) \oint Rt) is true? Where Kx equals to (Rt \oint Rt) \oplus PWx. if the result matches, it gets across certification. The tag returns instruction Idty_succ, comes into silence state and turns to the ninth step. Otherwise, it means authentication failure. The tag returns instruction Idty_faul and continues to the seventh step.

Step seven: the tag sets itself to suspending state, and is not waked up until the reader sends the next frame starting instruction.

Step eight: if the reader receives Idty_faul instruction, it set the fail status bit faul_deat.

Step nine: the reader makes the current time-slot variable Slots-cur decrease 1. when its value is not 0, the reader sends a time-slot continuance instruction Continue. Otherwise, it means a frame is end, the reader will re-estimate the total time-slot number of the next frame, and turn the first step. If the collision slot does not exist in the frame and the faul_deat is 0, the whole process is ended.

Step ten: the tag makes its time-slot register variable Slots-temp decrease 1, and turns to the third step.

The procedure is shown in figure 1, figure 2.

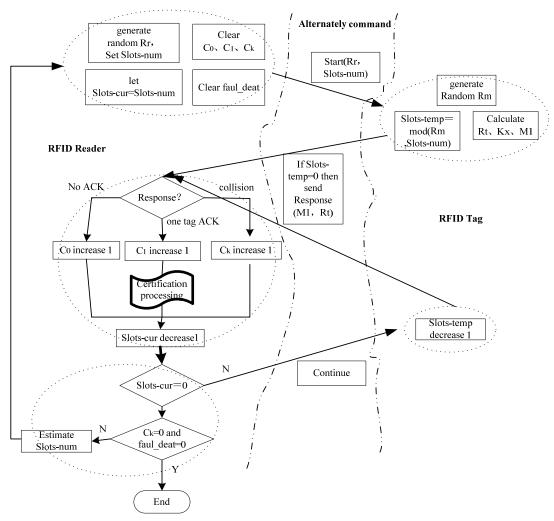


Figure1 The procedure of integration processing mechanism

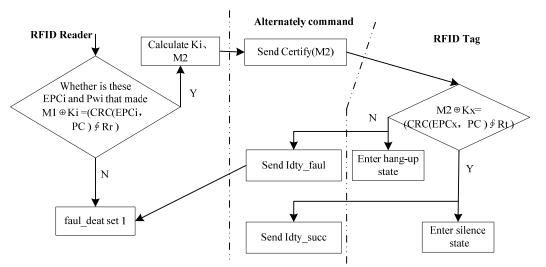


Figure2 The authentication part of integration processing mechanism

The selection of the optimal number for time-slot of the next starting frame can be estimated by the number of idle time-slots C_0 , conflict time-slot number C_k and the single-tag time-slot number C_1 . The optimization model can see Vogt method [7].

$$n(N) = C_1 + 2*C_k$$
(1)

A simple way is shown in Table 1[8]. Table 1 lists the maximum goal number (high) and the minimum goal number (low) when the system uses different frame time-slot numbers by statistical methods, as the threshold value, the range in which corresponds to an optimal frame time-slot number. In the reading process, it only need judge the current time-slot estimate value is in which corresponding threshold range, then determines whether need to re-allocate the new frame time-slot number.

TABLE1 THE OPTIMAL FRAME TIME-SLOT NUMBER PATTERN TABLE

Ν	1	4	8	16	32	64	128	256
low				1	10	27	56	112
high				9	30	63	127	x

IV. PERFORMANCE ANALYSIS

The integrating RFID processing mechanism adopts MOD operation, XOR operation, connecting operation and CRC operation in the identification procedure. The operation type and operation quantity for a successful identification under normal circumstance are listed in Table 2. Both the values for the reader and tag are included. (Note: The searching EPCi and Pwi operation is done in the back-end database, thus these operations need not to be considered in the performance analysis).

	mode operation	XOR operation	link operation	CRC operation
Reader		2	2	1
Tag	1	5	4	2

Because the MOD operation, the XOR operation and the connecting operation are very simple, those operation times can be negligible. The main time will be spent on the CRC operation. But the CRC operation can be implemented by a corresponding shifting logic circuit designed in the tag, therefore its computing time is will be short too.

The communication instructions between the tag and the reader are mainly: Start(Rr,Slots-num), Response (M1,Rt), Certify (M2), Continue, Idty_succ and Idty_faul. Because of interacting simplicity, the data traffic quantity is not high.

In this mechanism the EPC code information is hidden in identification. The message have already been encrypted that inquiries and answers between the tag and the reader. If the listener monitors the entire process, he can only get encrypted information. In order to get the tag information he needs to get the corresponding secret key. Because the same probability is very low after the random numbers do XOR operation each other, and block mechanism or self-destruct mechanism can be appropriately adopted if necessary, so this mechanism can resist spoofing-attack, replay -attack, as well as tracking-attack.

In conclusion, Table 3 shows performance comparison of several common RFID security and anti-collision protocols, in which $\sqrt{}$ and \times respectively mean a protocol has or has not the corresponding function.

frame-slots hide randomly double-au tag needs a possess possess dvnamic EPC generate thenticatio lot of anti-collision Security ID code adjustment code memory unit function function n ISO18000-6 × $\sqrt{}$ × × × × × EPC Gen2 $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ × × × × dvnamic $\sqrt{}$ × $\sqrt{}$ × × × × slot-ALOHA Randomized Authenticatio $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ × × n Key[9] ZHANG $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ × × × Hui[1] Gustaw $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ × × Mazurek[3] Liang $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ × × Biao[10] Wang $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ × × Ping[6] Carlo $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ × Mutti[11] Fusion $\sqrt{}$ $\sqrt{}$ $\sqrt{}$ mechanism(t J J $\sqrt{}$ his paper)

TABLE2 THE RESPECTIVE OPERATION TYPE AND OPERATION QUANTITY TABLE3 PERFORMANCE COMPARISON OF SEVERAL COMMON RFID SECURITY AND ANTI-COLLISION PROTOCOLS

V . SIMULATION AND IMPLEMENTATION

The RFID processing mechanism can be implemented by the corresponding program, its implementation using similar language is as follows. Part of the reader }; Main() { repeat {Randomly generate a random number Rr; Set an initial value to total frame number Slots-num; Let the current time-slot number Slots-temp is equal to Slots-num; Clear time-slot counter C_0 , C_1 , C_k ; Clear status bit faul_deat; Call Start(Rr, Slots-num) function; //start а frame processing Case Answer of tag { no signal: idle time-slot counter C_0 increase 1; Conflict: conflict time-slot counter C_k increase 1; } Receiving a valid data M1: single tag time slot counter } C_1 increase 1, and call identify() function to come into the certification process. If receiving Idty faul Set faul deat; Current time-slot number Slots-temp decrease 1; If Slots-temp!=0 Call Continue() function; // To the next slot Else { If $(C_k == 0)$ & & $(faul_deat == 0)$ Exit(0);//The whole process is over Else Estimate the new total time-slot number Slots-num of the next frame; } $\}$ until(1) identify() function Search each of the EPCi and PWi (1≤i≤n) in the database; Calculate Ki=(Rr ∮ Rt) ⊕ Pwi; If M1 \oplus Ki ==(CRC(EPCi, PC) \oint Rr) { Calculate Ki=(Rt ∮ Rt) ⊕ Pwi; Calculate M2=(CRC(EPCi, PC) \oint Rt) \oplus Ki; Call Certify(M2) // Send authentication data to the tag Else set faul deat } }. Part of the tag Main() If receive a Start instruction {Generate a random number Rm; Let time-slot register Slots-temp is equal to mod(Rm,Slots-num); Calculate Rt=Ra \oplus Rm, Kx=(Rr \oint Rt) \oplus PWx; Calculate M1=(CRC(EPCx,PC) \oint Rr) \oplus Kx; If Slots-temp==0

Call Response(M1, Rt);

If receive a Certify instruction

{ Calculate $Kx = (Rt \notin Rt) \oplus PWx;$

if M2 \oplus Kx==(CRC(EPCx, PC) \oint Rt)

Send Idty succ instruction, and come into silence state;

Else

Send Idty faul instruction

} :

If receive a Continue instruction { Slots-temp decrease 1;

If Slots-temp==0

Call Response(M1, Rt);

VI. CONCLUSION

To research the RFID security and the RFID anti-collision as a whole is a good attempt. Based on the study of existing RFID security protocols and RFID anti-collision algorithms, this paper proposes a processing mechanism integrating lightweight random key double-authentication and dynamic slot-ALOHA protocol. The mechanism is simple, practical, and compatible with EPC Gen2 standards. compared with the other security protocols and anti-collision protocols, the new mechanism has a low complexity and tag-cost. It can not only effectively solve the problem of quickly identifying tags, but also can resist a variety of attacks including re-transmission attack, tracking-attack, blocking-attack, tampering-attack and so on. It has a high safety and practicality.

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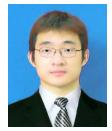
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