An Empirical Study on Relationship between Requirement Traceability Links and Bugs

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Abstract: Early bug detection reduces the cost of software maintenance, but previous works have not utilized requirement traceability links (RTLs) as predictors for bugs. To discuss how to use RTLs to predict the number of bugs, we propose an RTL recovery approach classification based on the ease of the recovery process. We investigate the relationship using data from industrial software. Classes related to more RTLs tend to have more bugs. The classification provides better correlations, and including RTLs in the bug prediction model does not affect the performance. Some class files with no and low RTLs also have bugs; we hypothesize that this occurs because the actual RTL is missing or not established, which is supported by the observation that bugs in these classes are highly correlated with the maximum cyclomatic complexity.

Keywords: Requirement traceability links, bug prediction, software metrics, software maintenance.

1. Introduction

Traceability indicates that the relationship between two objects can be traced [1]. Empirical evidence has shown that requirement traceability links (RTLs), which are specified associations between requirements and other artifacts, support maintenance [2], [3]. Many studies have revealed that software maintenance is the most expensive phase in the software lifecycle. Currently maintenance accounts for 60–90% of the total software costs and at least 50% of the total man hours for a software system [3], [4]. We argue that predicting bugs is one way to improve the efficiency of maintenance activities. This leads to the question, “Can RTLs be used to predict bugs as early as possible in order to minimize the maintenance costs?” Previous works have not utilized RTLs as predictors for bugs.

Before using RTLs to predict bugs, whether RTLs and the number of bugs have a positive relationship must be investigated. We hypothesize that as the number of RTLs of a class increases, the likelihood that the class has entangled concerns increases. Thus, classes with many traceability links should have more bugs. This is supported by [6] in which tangled source code related to other concerns causes defects.

Traceability is a key issue to ensure consistency among software artifacts of subsequent phases in the development cycle [7]. Despite the importance and advantages of traceability links, explicit traceability is rarely established unless there is a regulatory reason [8]. Herein we propose an RTL recovery approach classification based on the ease of the recovery process. The classification is divided into four types. Type I is an explicit RTL, whereas Types II–IV are implicit RTLs. In our approach, RTLs are modified to recover missing links using
software from a company. We aim to answer the following research questions:

**RQ1** Do classes that are related to more requirements as indicated by more RTLs tend to have more bugs?

**RQ2** Does the type of implicit RTL recovery classification affect the relationship between RTLs and bugs?

**RQ3** Does including RTLs influence the bug prediction model performance?

This paper makes the following contributions:

- An RTL recovery approach classification based on the ease of the recovery process is proposed.
- The results of an extensive investigation on the relationship between RTLs and bugs are discussed.
- A new bug prediction model with RTLs as a prediction factor is presented.
- The proposed RTL recovery classification successfully identifies class files that are most difficult to maintain (i.e., class files without explicit RTLs and ones with the highest number of bugs).

The rest of the paper is organized as follows: Section 2 presents our RTL recovery approach classification. Section 3 details the design. Section 4 provides the analysis results, while Section 5 shows the experiment. Section 6 addresses the research questions. Section 7 presents related works. Finally, section 8 provides a conclusion and future direction.

### 2. RTL Recovery Approach Classification

[9] defined three possible scenarios to recover traceability links. In this study, we adopted a similar approach to recover implicit traceability links. In addition to the three implicit traceability links, we also include one explicit traceability link. This setup realizes the following:

1) There are two types of traceability links: explicit and implicit.

2) Implicit traceability links are classified by the ease of the recovery process using the recovery scenarios in [9].

Therefore, our proposed RTL recovery approach (depicted in Fig. 1) is classified into the following four types:

- **Type I** contains explicit traceability links established during the software development process using knowledge of the developers. We assume that an ideal explicit traceability link is delivered after all links between related sources and target artifacts are completely established. However, the link’s consistency must be verified if one or both of the linked artifacts are altered.

- **Type II** is the first implicit scenario in [5], which is manual tracing. All tracing activities and decisions are rendered by a human analyst. Assuming that both the source and target artifacts have representative titles for their contents, this process is considered easy because associating artifact titles recovers the links. It is less time consuming, and human knowledge can associate polysemy terms well when associating artifacts titles.

- **Type III**, which is the second implicit scenario, is automated tracing. In automated tracing, an analyst inputs the appropriate tracing tools and all necessary files. Then traceability links are automatically determined by examining content similarities between the source and target artifacts. This process is somewhat difficult and time consuming. Automated tracing provides candidates with the limitation that the retrieved links may be insufficient to directly use as explicit traceability links.

- **Type IV**, which is the third implicit scenario, is semi-automated tracing. These RTLs are difficult to recover. First, tools are used for automatic tracing. Then the candidate RTLs are studied by an analyst to determine the correctness and to thoroughly explore both the source and target artifacts to elucidate subtle traceability links not offered by the tools.

### 3. Study Design

#### 3.1. Software under Study

We collected data from an enterprise software project developed by a Japanese company. The project consisted of 830 KLOC from 793 Java class code files with 962 requirements. We chose a project written in Java®...
due to the domain expert's familiarity with Java®.

A traceability link is a specified association between a pair of artifacts where one represents the source artifact and other is comprised of the target artifacts. Links can be traversed in both directions [10]. Hence, an RTL is a specified association between the requirements and class files. In this project, class files have unique IDs, which represent an implemented requirement. Thus, the class file name and requirement name are matched using the same ID.

![Diagram of RTL recovery approach classification.](image)

### 3.2. RTL Recovery Approach Classification

Type I RTLs occur based on ID matching where the requirement ID and the class file ID are related via a one-to-one relationship. Type II RTLs are impossible to recover for the software in this study as the class files contain IDs only.

Type III RTLs have either a requirement ID or title in the class file contents. Because TraceLab [11], which is a common traceability link recovery tool, is limited to documents with English contents, we created our own simple tool for similarity analysis between the requirement ID and title with the class file's contents to find Type III RTLs. If class file contents contain either an ID or title, then whether the artifacts are related can be determined.

For Type IV RTLs, we treated the results from [12] since it targeted the same software. The results were obtained by applying various traceability recovery techniques [12], [23]-[25] with manual analysis and determination. We did not validate candidate links from Type III RTLs due to time and cost restrictions.

We grouped the class files based on the existence of the type RTLs as shown in Table I for further analysis. Due to the limitation of Type IV RTL recovery, some classes do not have any RTLs (grouped in g1).

<table>
<thead>
<tr>
<th>Group</th>
<th>Type I</th>
<th>Type III</th>
<th>Type IV</th>
<th>Class</th>
</tr>
</thead>
<tbody>
<tr>
<td>g1</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>24</td>
</tr>
<tr>
<td>g2</td>
<td>0</td>
<td>1</td>
<td>0</td>
<td>2</td>
</tr>
<tr>
<td>g3</td>
<td>0</td>
<td>1</td>
<td>0</td>
<td>21</td>
</tr>
<tr>
<td>g4</td>
<td>0</td>
<td>1</td>
<td>1</td>
<td>55</td>
</tr>
<tr>
<td>g5</td>
<td>1</td>
<td>1</td>
<td>0</td>
<td>13</td>
</tr>
<tr>
<td>g6</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>678</td>
</tr>
</tbody>
</table>

### 3.3. Code Metrics for Predictors

To build a bug prediction model, we also analyzed other code metrics as candidates of predictors. Based on existing work [13], we analyzed similar metrics: CK metrics [14], OO metrics, complexity metrics, and volume metrics; these metrics were selected by following the work in [13]. The values of these metrics were measured
from the project using Understand [15]. Complexity was based on McCabe’s cyclomatic complexity. Table II lists the code metrics included in our analysis.

3.4. Correlation Analysis

Correlation analysis aims to determine the correlations between RTLs and bugs as well as to determine correlations between code metrics and bugs. We employed correlation coefficient analysis using Pearson’s correlation coefficient ($r$). Although Spearman’s rank correlation coefficient is robust towards a nonlinear association, we selected $r$ because this research focuses on linear correlations between two objects to build a prediction model using multiple linear regressions.

To investigate the correlation between RTL and bugs, the class files were sorted into three groups based on the amount of RTLs: zero, low, and high. The classes were divided based on the RTL median. Then the distribution of the number of bugs in each group was analyzed. The population significance was determined using a Wilcoxon rank sum test between the zero group and the target group.

To investigate the correlations between code metrics and bugs, we computed $r$ for each metric and extracted the p-value to find the significance of the correlation. Only metrics with p-values < 0.05 were compared. Metrics strongly correlated with bugs were employed as predictors in the bug prediction model. To determine the relationship strength based on the obtained $r$, we used an existing categorization [7].

4. Analysis Results

4.1. Number of Bugs in Class Files Grouped by RTL Type

Figure 2 shows that g4 followed by g6 are the class files with the highest number of bugs (by mean and median). We hypothesize that class files in this group will be difficult to maintain. Without considering the existence of Type III and Type IV RTLs, g4 will be very costly with respect to bug fixing activities relative to other groups without RTLs because g4 has many bugs but lacks Type I RTLs, creating difficulties when tracing code specifications. To reduce the maintenance costs, software engineers should establish explicit RTLs. Similarly, Type III and Type IV RTLs should help reduce the maintenance cost.

4.2. Correlation between RTL and Bugs

The boxplots in Fig. 3, Fig. 4, Fig. 5 and Table III show the difference in the number of bugs by group. Groups with more RTLs tend to have more bugs. The Type III RTL group shows the strongest difference. In contrast, the Type I class file groups do not differ significantly. There are only two Type I groups because the company tried to match the requirement and class files in a one-to-one relationship using artifacts’ IDs.

We conducted further analysis to determine which metrics contribute most to the number of bugs. Nine of the 28 metrics in Table II show uniform low values for the class files in the zero group without bugs (Table IV). The Pearson’s $r$ between these metrics and bugs for classes in the zero group with bugs indicates that only MaxCyclomatic has a strong correlation to the number of bugs. Thus, MaxCyclomatic is used as a metric to predict bugs in class files with no and low RTLs.

| Table 2. Code Metrics Used

<table>
<thead>
<tr>
<th>Catg.</th>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CK</td>
<td>WMC</td>
<td>Count of Methods</td>
</tr>
<tr>
<td></td>
<td>LCOM</td>
<td>Percent Lack of Cohesion</td>
</tr>
<tr>
<td></td>
<td>DIT</td>
<td>Max Inheritance Tree</td>
</tr>
<tr>
<td></td>
<td>CBO</td>
<td>Count of Coupled Classes</td>
</tr>
<tr>
<td></td>
<td>NOC</td>
<td>Count of Derived Classes</td>
</tr>
<tr>
<td></td>
<td>RFC</td>
<td>Count of All Methods</td>
</tr>
<tr>
<td>OO</td>
<td>NIM</td>
<td>Number of instance methods</td>
</tr>
<tr>
<td></td>
<td>NIV</td>
<td>Number of instance variables</td>
</tr>
<tr>
<td></td>
<td>IFANIN</td>
<td>Count of Base Classes</td>
</tr>
</tbody>
</table>
### Units

- **Number of non-nested modules, block data units, and subprograms**
- **MaxCyclomatic**
  - Maximum cyclomatic complexity of all nested functions or methods.
- **AvgCyclomatic**
  - Average cyclomatic complexity for all nested functions or methods.
- **Modified**
  - Modified cyclomatic complexity.
- **Strict**
  - Strict cyclomatic complexity.
- **Essential**
  - Essential complexity.

### Vol

- **AvgLines**
  - Average number of lines for all nested functions or methods.
- **AvgCodes**
  - Average number of lines containing source code for all nested functions or methods.
- **AvgComment**
  - Average number of lines containing comments for all nested functions or methods.
- **AvgBlank**
  - Average number of blanks for all nested functions or methods.
- **Lines**
  - Total lines in a file.
- **Comments**
  - Total lines with a comment.
- **Blanks**
  - Total lines without a comment or code.
- **Code**
  - Total lines with code.
- **ExeLines**
  - Number of lines containing an executable code.
- **DecLines**
  - Total lines with declarative code.
- **ExeStmt**
  - Number of executable statements.
- **DecStmt**
  - Number of declarative statements.
- **RatioComment**
  - Ratio of comment lines to code lines.

---

**Fig. 2.** Bugs distribution in the class files grouped by RTL type.

**Fig. 3.** Number of bugs in the class files with type I RTLs (zero, low, high in terms of the number of RTLs).
Fig. 4. Number of bugs in the class files with type III RTLs (zero, low, high in terms of the number of RTLs).

Fig. 5. Number of bugs in the class files with type IV RTLs (zero, low, high in terms of the number of RTLs).

Table 3. Distribution of the Number of Bugs by Group

<table>
<thead>
<tr>
<th>Type</th>
<th>Group</th>
<th>Total Class</th>
<th>Mean</th>
<th>s.d.</th>
<th>Wilcoxon p-value</th>
<th>Pearson’s r</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>zero</td>
<td>102</td>
<td>3.324</td>
<td>8.138</td>
<td></td>
<td>-0.083</td>
</tr>
<tr>
<td></td>
<td>kw</td>
<td>691</td>
<td>2.111</td>
<td>4.173</td>
<td></td>
<td>0.795</td>
</tr>
<tr>
<td></td>
<td>high</td>
<td>0</td>
<td>NA</td>
<td>NA</td>
<td></td>
<td>NA</td>
</tr>
<tr>
<td></td>
<td>zero</td>
<td>26</td>
<td>0.5</td>
<td>0.99</td>
<td></td>
<td>0.409</td>
</tr>
<tr>
<td></td>
<td>kw</td>
<td>560</td>
<td>1.411</td>
<td>3.011</td>
<td></td>
<td>0.226</td>
</tr>
<tr>
<td></td>
<td>high</td>
<td>207</td>
<td>4.807</td>
<td>7.605</td>
<td></td>
<td>6.01E-18</td>
</tr>
<tr>
<td>III</td>
<td>zero</td>
<td>58</td>
<td>0.569</td>
<td>1.855</td>
<td></td>
<td>0.384</td>
</tr>
<tr>
<td></td>
<td>kw</td>
<td>629</td>
<td>1.943</td>
<td>4.092</td>
<td></td>
<td>0.001</td>
</tr>
<tr>
<td></td>
<td>high</td>
<td>106</td>
<td>5.123</td>
<td>8.179</td>
<td></td>
<td>1.5E-15</td>
</tr>
</tbody>
</table>

Table 4. Correlation between Metrics and Bugs by Group

<table>
<thead>
<tr>
<th>Catg.</th>
<th>Metrics</th>
<th>No Bugs: uniformity</th>
<th>With Bugs: Pearson's r</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>zero</td>
<td>low</td>
</tr>
<tr>
<td>CK</td>
<td>DIT</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td></td>
<td>NOC</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>OO</td>
<td>IFANIN</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td></td>
<td>Modifier</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td></td>
<td>Strict</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td></td>
<td>AvgCyco</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td></td>
<td>MaxCyce</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Vol</td>
<td>AvgLines</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td></td>
<td>AvgComment</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>
4.3. Correlation between Code Metrics and Bugs

Of the 28 code metrics in Table II, 12 have correlations with significant values (i.e., < 0.05): MaxCyclomatic (0.714), ExeStmt (0.712), ExeLines (0.703), LOC (0.533), Strict (0.497), AvgComment (0.49), AvgCode (0.475), AvgLines (0.473), Modified (0.46), CBO (0.446), and Essential (0.394).

4.4. RTL Recovery Approach Classification Application

Type IV and Type III show weak and moderate correlations between RTLs and bugs, respectively. There is almost no correlation for Type I. Among the metrics analyzed, RTL is the second weakest, indicating that code metrics play a larger role in predicting bugs in class files. Consequently, only Type III RTLs and code metrics with moderate and strong correlations were used as predictors in our experiment.

5. Bug Prediction Based on Relationship Analysis

5.1. Experimental Setup

We used a standard evaluation technique called data splitting [16] to evaluate the predictive performance. We randomly chose two-thirds of all class files as training data to build the prediction models. The remaining one-third was used as test data. We performed 50 random splits to ensure the stability and repeatability of our results.

To build a multiple regression model, we analyzed the multi-collinearity among the independent variables. Because the common indicator of multi-collinearity is the variance inflation factor (VIF), we removed metrics with VIF ≥ 4 iteratively. Hence, none of the metrics displayed statistical evidence of multi-collinearity. The metrics with VIF < 4 after eight iterations are LOC, AvgComment, MaxCyclomatic, CBO, and the number of Type III RTLs since they showed the highest correlations with bugs among all types of RTLs.

Using these four metrics and RTLs, we built our bug prediction models. Two types of models were constructed: (M1) with RTLs and (M2) without RTLs. The models’ performances were assessed via an explanatory power evaluation and a predictive power evaluation. To measure the quality of the model built from the training data, we computed R-square ranging from 0 to 1, where a higher value indicates a higher explanatory power. The evaluation of the predictive power of the model was performed with respect to accuracy and sensitivity. For the accuracy, we computed the root mean squared error (RMSE) to determine the difference between the predicted number of bugs and the actual number of bugs. We chose RMSE instead of MSE because RMSE has the same unit as the dependent variable, making the results easier to interpret. A smaller RMSE value indicates fewer errors and a smaller difference between the predicted and actual bugs. For the sensitivity, we computed the Pearson’s r to assess the correlation between the predicted bug and the actual bugs; the closer the absolute value is to 1, the stronger the correlation.

5.2. Experimental Results

Table 5. Results of Model Performance in 50 Splits

<table>
<thead>
<tr>
<th></th>
<th>Min</th>
<th>Max</th>
<th>Mean</th>
<th>s.d.</th>
</tr>
</thead>
<tbody>
<tr>
<td>M1.</td>
<td>R-squared</td>
<td>0.573</td>
<td>0.723</td>
<td>0.648</td>
</tr>
<tr>
<td>With</td>
<td>RMSE</td>
<td>2.290</td>
<td>3.870</td>
<td>3.197</td>
</tr>
<tr>
<td>RTL</td>
<td>Pearson’s r</td>
<td>0.650</td>
<td>0.868</td>
<td>0.775</td>
</tr>
<tr>
<td>M2.</td>
<td>R-squared</td>
<td>0.562</td>
<td>0.719</td>
<td>0.644</td>
</tr>
<tr>
<td>Without</td>
<td>RMSE</td>
<td>2.300</td>
<td>3.880</td>
<td>3.159</td>
</tr>
<tr>
<td>RTL</td>
<td>Pearson’s r</td>
<td>0.657</td>
<td>0.873</td>
<td>0.779</td>
</tr>
</tbody>
</table>

Table V summarizes the explanatory power (R-squared) and predictive power (RMSE and Pearson’s r) from the 50 random splits. Neither bug prediction model (with or without RTLs) performs strongly. The R-squared shows that the model with RTLs performs slightly better, but the predictive power performance of the bug prediction model without RTLs is slightly better according to the mean of RMSE and Pearson’s r. These results
imply that the model with RTLs is not more accurate than the model without RTLs. Additionally, the low value of the standard deviation of the performance measures indicates both models provide consistent results.

6. Discussion

6.1. Research Questions

**RQ1** Do classes related to more requirements as indicated by more RTLs tend to have more bugs?

Classes related to more RTLs tend to have more bugs as moderately supported by the correlation analysis result of Pearson’s r of 0.409 (significant below the 0.05 level). We assume that class files in the zero or low groups have numerous missing RTLs. It is likely that the correlations will improve as the RTLs in these classes are recovered.

**RQ2** Does the type of implicit RTL recovery classification affect the relationship between RTLs and bugs?

The recovery classification gives insights into correlations between the recovered RTLs and bugs. For the current project, the best relationship is shown by Type III RTLs.

**RQ3** Does including RTLs influence the bug prediction model performance?

The explanatory power of the model with RTLs is slightly better than the model without RTLs, but the difference is insignificant. However, the model without RTLs has a slightly better predictive power than the model with RTLs. These results suggest that including RTLs in the bug prediction model does not affect the performance, at least for the current project.

6.2. Usage of Findings

Establishing RTLs explicitly helps trace the code from the class files to the requirements, improving the efficiency of fixing bugs. Moreover, engineers should be able to allocate their resources more effectively as it should be intuitive that class files with more RTLs have more bugs than class files with fewer RTLs. The proposed RTL recovery classification approach groups the class files based on the existence of RTLs by type to confirm which groups are in endangered states and whether they are maintained easily. Our findings indicate that software engineers should be aware of the maximum cyclomatic complexity of class files in a development because this will lead to bug-prone class files.

6.3. Threats to Validity

**External Validity:** Because the analysis results and current prediction model cannot be generalized beyond the specific software used in the experiment, validation using other software projects is necessary.

**Internal Validity:** Determining a strong relationship between RTLs and bugs is challenging. We suspect that the established RTLs are incomplete or missing for the current project.

**Statistical Validity:** All the results from the analysis and experimental study, including the performance of the bug prediction model, are significant below the 0.05 level.

7. Related Works

A previous study demonstrated that crosscutting concerns do cause defects by examining three small-sized to medium-sized Java® open-source projects [6]. On the other hand, our work focuses on analyzing tangling concerns indirectly. [6] suggested a method to realize software reliability by modularizing crosscutting concerns, whereas our work suggests that software developers establish RTLs, which are used to predict bugs, to estimate the maintenance costs. If RTLs are not established during development, we suggest using our proposed approach to recover implicit RTLs.

Many works [13], [17]-[22] have examined bug prediction models using code metrics. One standard set of metrics is the Chidamber and Kemerer (CK) metrics suite, which is used in [17], [18], [21], [22]. The bug prediction models built in [13], [19], [20] used other code metrics as predictors, while [14] found that a predictor only performed well in the project it was originally designed. Marco D’Ambros et al. compared the
performance of models with CK alone, OO alone, CK + OO, and LOC alone as predictors, and found that the model with CK + OO metrics exhibit the best predictor performance [13].

8. Conclusion and Future Work

There is a moderate correlation between RTLs and bugs. Some class files with no and low RTLs also have bugs. We hypothesize that this is because the actual RTL is missing or not established, which is consistent with the observation that bugs in these classes are highly correlated with maximum cyclomatics. Our findings suggest that the RTL is missing for class files with a high maximum complexity since they must implement at least one requirement. Hence, implementing an explicit RTL recovery tool is recommended as it can reduce the corrective maintenance phase for class files with many bugs. On the other hand, including RTLs in a bug prediction model does not affect the model performance.

In the future, we plan to investigate which bugs in class files in g4 (Section 4) are actually due to missing links to strengthen our suggestions about the importance of explicit RTLs. We also plan to recover actual Type IV RTLs on the same software and repeat the analysis to evaluate the impact on the results. We will replicate the analysis for different datasets from the software as well as employ other models for bug prediction such as machine-learning ones.

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indicator of software integration Bugs? *Proceedings of the 21st IEEE International Requirements Engineering Conference (RE).*


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